**Ludenberg – Project Plan**

Story – TBC

Rough story facets – elements used in magic are referred to as Elementia. The Elementia in question are split between tiers of primary, secondary and tertiary. Secondary Elementia are mixes of primary Elementia and tertiary is a mix of primary and secondary. These can be found in tiers as shown (still being added to!):

|  |  |  |
| --- | --- | --- |
| Primary | Secondary | Tertiary |
| Fire | Ice (Wa + Wi) |  |
| Water | Steam (Fi + Wa) |  |
| Earth | Lava (Fi + Ea) |  |
| Wind | Smoke (Fi + Wi) |  |
| Light | Energy (El + Ch) |  |
| Dark |  |  |
| Chrono |  |  |
| Electric |  |  |

Elementia are stored within cards (for reasons/purposes still to be confirmed) and these cards are ubiquitous throughout the world. Citizens of the world use the cards to battle; whether that be for good or bad. Some citizens like to trade, buy and sell the cards, as well as play the popular game, “?” in which the cards can be used as both pieces and prizes.

?